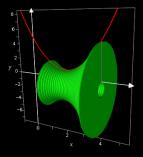
- Volume by revolving a region about an axis.
 Slice ⊥ to revolution. Riemann sums → integral.
- Common forms:

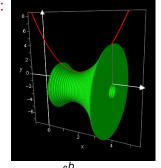


- Volume by revolving a region about an axis. Slice \perp to revolution. Riemann sums \rightarrow integral. • Common forms: solid cylindrical region: $\int_{a}^{b} \pi r^{2} dx$

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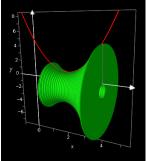


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$$\int_{a}^{b} \pi r_{outer}^{2} dx - \int_{a}^{b} \pi r_{inner}^{2} dx = \int_{a}^{b} \pi (r_{outer}^{2} - r_{inner}^{2}) dx$$

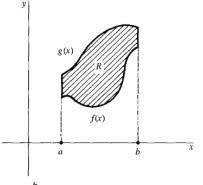
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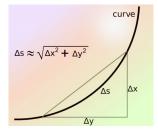
 $\int_{a}^{b} \pi r_{outer}^{2} dx - \int_{a}^{b} \pi r_{inner}^{2} dx = \int_{a}^{b} \pi (r_{outer}^{2} - r_{inner}^{2}) dx$ • Key is to figure out the radius (or radii) via pics What I want you to show me... reasoning for radius, integral

Clicker Question

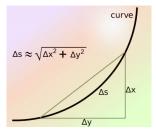
1. If *R* is rotated about the x-axis then the volume is given by



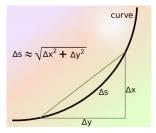
- a) $\int_{a}^{b} (g(x) f(x)) dx$ b) $\int_{a}^{b} \pi(g(x)^{2} - f(x)^{2}) dx$
- c) both of the above
- d) none of the above
- e) no way to tell without more information



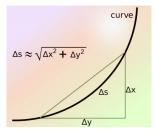
Dr. Sarah Math 1120: Calculus and Analytic Geometry II



•
$$\frac{\triangle y}{\triangle x} \approx \text{slope} = f'(x)$$
, so

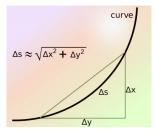


•
$$\frac{\bigtriangleup y}{\bigtriangleup x} \approx \text{slope} = f'(x)$$
, so $\bigtriangleup y \approx f'(x) \bigtriangleup x$



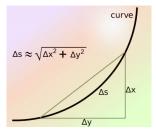
•
$$\frac{\triangle y}{\triangle x} \approx \text{slope} = f'(x), \text{ so } \triangle y \approx f'(x) \triangle x$$

• arc length
$$\approx \sqrt{\bigtriangleup x^2 + (f'(x) \bigtriangleup x)^2} =$$



•
$$\frac{\bigtriangleup y}{\bigtriangleup x} \approx \text{slope} = f'(x), \text{ so } \bigtriangleup y \approx f'(x) \bigtriangleup x$$

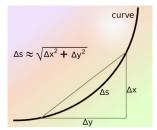
• arc length $\approx \sqrt{\bigtriangleup x^2 + (f'(x)\bigtriangleup x)^2} = \sqrt{\bigtriangleup x^2} \overline{(1 + (f'(x))^2)} =$



•
$$\frac{ riangle y}{ riangle x} \approx \text{slope} = f'(x)$$
, so $riangle y \approx f'(x) riangle x$

• arc length
$$\approx \sqrt{\bigtriangleup x^2 + (f'(x)\bigtriangleup x)^2} = \sqrt{\bigtriangleup x^2(1 + (f'(x))^2)} = \sqrt{1 + (f'(x))^2}\bigtriangleup x$$

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•
$$\frac{\Delta y}{\Delta x} \approx \text{slope} = f'(x), \text{ so } \Delta y \approx f'(x) \Delta x$$

• $\arctan \theta = \sqrt{\Delta x^2 + (f'(x) \Delta x)^2} = \sqrt{\Delta x^2 (1 + (f'(x))^2)} = \sqrt{1 + (f'(x))^2} \Delta x$
• $\arctan \theta = \int_a^b \sqrt{1 + (f'(x))^2} \, dx$

What I want you to show me... f', integral

Clicker Question

2. The length of the graph of $y = \sin(x^2)$ from x = 0 to $x = 2\pi$ is calculated by

a)
$$\int_{0}^{2\pi} \cos(x^2) dx$$

b) $\int_{0}^{2\pi} \sqrt{1 + \sin x^2} dx$
c) $\int_{0}^{2\pi} \sqrt{1 + \cos^2(x^4)} dx$
d) $\int_{0}^{2\pi} \sqrt{1 + \cos^2(x^2)} dx$
e) none of the above

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History and Applications

- Johannes Kepler (1571-1630) computed the volume of a torus
- 1641 Evangelista Torricelli: Torricelli's Trumpet
- length of an irregular arc was thought to be impossible to compute.
- approximating π
- logarithmic spiral (Torricelli/John Wallis), cycloid (Christopher Wren), catenary (Gottfried Leibniz)
- Hendrik van Heuraet and Pierre de Fermat
- Arc-Length Parameterized Spline Curves for Real-Time Simulation... Motion control is simple if object trajectories are parameterized by arc length

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