

## Additional Activities: Think-Share-Pair-Compare 1.4

1. What is the 1st coordinate of the product  $\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$  ?
2. Which method is faster to compute that first entry?

Respond on our usual pollev if you have tech:

- a) the linear combinations of the columns of  $A$  using weights from  $\vec{x}$  method
  - b) the dot products of rows of  $A$  with  $\vec{x}$  method
  - c) they would be equally fast
3. Revisit <https://www.geogebra.org/m/Dq2A7aRv> of linear combinations & Red-Green-Blue ( $RGB$ ) visualization in  $\mathbb{R}^3$ . What are the entries of the  $RGB$  matrix so that

$RGB \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \vec{d}$ ? Discuss. Then move the weights, select 1

per group, and sketch the result on a board.

4. Lastly, review 1.4 fill-in guide items, look at or work on upcoming items, or chat until I bring us back together