

You can preview this quiz, but if this were a real attempt, you would be blocked because:

This quiz is not currently available

Question **1**

Not complete

Points out of 4.00

Find the [inverse](#) of the matrix $\begin{bmatrix} 8 & 6 \\ 5 & 4 \end{bmatrix}$.

Simplify your answer and don't put in an extra characters or spaces.

$$\begin{bmatrix} 8 & 6 \\ 5 & 4 \end{bmatrix}^{-1} =$$

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Check



Question 2

Not complete

Points out of 8.00

Use the [inverse](#) found in the previous problem to solve the system

$$8x + 6y = 2$$

$$5x + 4y = -1$$

First set up the equivalent [matrix vector equation](#) $A\vec{x} = \vec{b}$?

What is A ?

What is \vec{b} ?

In the last problem you computed the [inverse](#) of A : $\begin{bmatrix} 2 & -3 \\ -5 & 4 \end{bmatrix}$

To find the solution using the [inverse](#) method, we compute $\vec{x} = A^{-1}\vec{b}$ (The reason why is that we use the same algebraic process from the [inverse](#): we multiply both sides of the equation by this [inverse](#), apply [associativity](#), cancel A by its [inverse](#), and use the [Identity matrix](#) to reduce to get $\vec{x} = A^{-1}\vec{b}$).

What is \vec{x} ? Simplify your response and don't add in any extra characters or spaces.

Check



Question 3

Not complete

Points out of 1.00

Is the statement "If $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ and $ab - cd \neq 0$ then A is [not invertible](#)." true or false?

For true/false questions, the book instructs: if a statement is false, provide a specific counterexample. If it is true, quote a phrase and page number from the book.

True and I found a phrase and page number from the text

False and I can provide a counterexample

Other

Check

Question 4

Not complete

Points out of 2.00

How many [pivots](#) does $\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$ have?

0

1

2

3

If a 3x3 matrix has less than 3 [pivots](#), is it [invertible](#)?

yes

no

Check



Question **5**

Not complete

Points out of 2.00

Which term is equivalent to being [invertible](#)?

[singular](#)

[nonsingular](#)

What is $(AB)^{-1}$

$A^{-1}B^{-1}$

$B^{-1}A^{-1}$

other

Check



Question 6

Not complete

Points out of 3.00

Matrix multiply $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix} \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$

Is this the same as a [replacement](#) on the [generic](#) matrix $\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$?

yes

no

Which row, if any, is replaced?

row 1

row 2

row 3

none of them

Is $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix}$ an [elementary matrix](#)?

yes

no

What is the [inverse](#) of $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix}$?

$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix}$

$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -\frac{1}{2} & 0 & 1 \end{bmatrix}$

$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 0 & 1 \end{bmatrix}$

other

Which 2x2 [elementary matrix](#) E corresponds to [replacement](#) of $r'_2 = 3r_1 + r_2$ via $E \begin{bmatrix} a & b \\ c & d \end{bmatrix}$. Fill in the entries of the [elementary matrix](#):





Check



Question 7

Not complete

Points out of 5.00

Suppose that $AB=AC$ where B and C are $n \times p$ matrices and A is [invertible](#). Show that $B=C$. Is this true, in general, when A is [not invertible](#)?

First write out the argument to show that $B=C$ and answer the following:

Step 1: Of the following, which should be our first step?

- cross out the A s
- multiply both sides of the equation $AB=AC$ by A^{-1} on the left
- multiply both sides of the equation $AB=AC$ by A^{-1} on the right
- any of the above is a good first step
- two of the above would be a good first step

Step 2: What property should be used next (in step 2) to continue simplifying the above equation?

- [associativity](#)
- $A^{-1}A = I$
- $AA^{-1} = I$
- other

Step 3: What property should be used next (in step 3) to continue simplifying the above equation?

- [associativity](#)
- $A^{-1}A = I$
- $AA^{-1} = I$
- [Identity matrix](#) I multiplied by any matrix M leaves the matrix M unchanged: $IM=M$

What does the matrix equation look like after performing step 3?

- $IB=IC$
- $B=C$
- other

For the second part of the question, is it true, in general, that $AB=AC$ implies $B=C$, when A is not [invertible](#)?

For true/false questions, the book instructs: if a statement is false, provide a specific counterexample. If it is true, quote a phrase and page number from the book.

- True and I found a phrase and page number from the text
- False and I can provide a counterexample
- other

Check



Question 8

Not complete

Points out of 4.00

Suppose A is $n \times n$ and the equation $A\vec{x} = \vec{0}$ has only the [trivial](#) solution. Explain why A has n [pivot](#) columns and A is [row equivalent](#) to I_n , the $n \times n$ [identity matrix](#). What happens to the [pivots](#) when A is not square?

Part a) Which argument follows directly from the condition that $A\vec{x} = \vec{0}$ has only the [trivial](#) solution?

- A must have a [pivot](#) in each column of the [coefficient](#) matrix
- A must have a [pivot](#) in each row of the [coefficient](#) matrix
- both
- none of the above, since $A\vec{x} = \vec{0}$ can't have only the [trivial](#) solution

Part b) Why must A have a [pivot](#) in each column of the [coefficient](#) matrix?

- Because A is square
- Then there are no free [parameters](#) in the system $A\vec{x} = \vec{0}$, since it has only the [trivial](#) solution, not infinitely many [solutions](#). Thus there must be a [pivot](#) position in each column

Part c) Why must A have a [pivot](#) in each row?

- Because A is square
- Then there are no free [parameters](#) in the system $A\vec{x} = \vec{0}$, since it has only the [trivial](#) solution, not infinitely many [solutions](#). Thus there must be a [pivot](#) position in each row

Part d) Write out the full argument for the following and compare it with general feedback when you finish all the hw:

Suppose A is $n \times n$ and the equation $A\vec{x} = \vec{0}$ has only the [trivial](#) solution. Explain why A has n [pivot](#) columns and A is [row equivalent](#) to I_n , the $n \times n$ [identity matrix](#).

Part e) For the second part of the question, what happens to the [pivots](#) when A is not square?

- If $A\vec{x} = \vec{0}$ then A must have a [pivot](#) in each column of the [coefficient](#) matrix
- If $A\vec{x} = \vec{0}$ then A must have a [pivot](#) in each row of the [coefficient](#) matrix
- both must be true
- none of the above, since $A\vec{x} = \vec{0}$ can't have only the [trivial](#) solution if A is not square



Question 9

Not complete

Points out of 1.00

To solidify and prepare for upcoming work, review and contemplate your knowledge and any questions that remain as related to definitions, concepts, computations, and examples from 2.2, including

- matrices: [invertible \(nonsingular\)](#) matrix, [noninvertible \(singular\)](#) matrix, [elementary matrix](#)
- [determinant and inverse of a 2x2 matrix](#)
- connection between [invertibility](#) and [unique solutions](#)
- [inverse](#) of a product of matrices and [inverse](#) of a [transpose](#)

and consider 2.1, including

- matrices: [diagonal matrix](#) [and [main diagonal](#)], zero matrix
- matrix operations: [matrix addition](#), [scalar multiplication of a matrix](#), [matrix multiplication](#), powers of a matrix, left (or right) multiplication, [transpose of a matrix](#)
- [matrix multiplication](#) by [linear combinations](#) of the columns of A using [weights](#) from the corresponding column of B or by the [dot products](#) of a row of A with the corresponding column of B.
- algebraic properties that do hold for [matrix multiplication: associativity](#) and one-sided distributivity
- algebraic properties that don't hold for [matrix multiplication: commutativity](#)

Since the material builds on itself, consider whether there is any material from before this module that you want to brush up on:

1.1

- algebra of linear equations: [coefficients](#) and variables
- geometry of linear equations in 2D and 3D: [lines](#) and [planes](#)
- [solution set](#): inconsistent: 0 [solutions](#); [consistent](#): 1 [unique](#) solution or [infinite solutions](#)
- matrix of a linear system: [coefficient](#) matrix, [augmented matrix](#), [triangular](#) form
- [row equivalent](#) systems
- algorithm for solving a linear system using [elementary row operations](#) of [replacement](#), [interchange](#), and [scaling](#)

1.2

- matrix of a linear system: [row echelon form](#) ([Gaussian](#)), [reduced row echelon form](#) ([Gauss-Jordan](#))
- [pivots](#): [pivot](#) position of a matrix, [pivot](#) column of a matrix
- row reduction algorithm we will most commonly use: [elimination](#) by forward phase and back substitution to [row echelon form](#)
- [solution set](#): inconsistent: 0 [solutions](#); [consistent](#): 1 [unique](#) solution or [infinite solutions](#) with [free variables](#) and [parametric solutions](#)

1.3

- algebra of [vectors](#): coordinates, [addition of vectors](#), [scalar multiplication of vectors](#), properties like [associativity](#) under addition (property ii on p. 29), a [linear combination](#) with [weights](#), zero [vector](#), [span](#) of a set of [vectors](#)=all the [linear combinations](#), is a [vector](#) in the [span](#)?, [vector](#) equation \rightarrow [augmented matrix](#)
- geometry of [vectors](#) in 2D and 3D: directed segment, [parallelogram](#) for addition, on same [line](#) for [scalar multiplication of vectors](#), origin=zero [vector](#), a [linear combination](#) geometrically in the [plane](#) or 3D, [span](#)=all the [linear combinations](#) geometrically in the [plane](#) or 3D, spaces of subsets of R^n [spanned](#) by [vectors](#)

1.4

- algebra of [matrix vector equation](#) $A\vec{x} = \vec{b}$:
 - [multiply a matrix and a column vector](#) by [linear combinations](#) of the columns of A using [weights](#) from \vec{x}
 - [span of the columns](#) of A = set of all [linear combinations](#) of the columns of A
 - [matrix vector equation](#) \rightarrow [vector](#) equation \rightarrow [augmented matrix](#)
 - equations [generic vectors](#) \vec{b} must satisfy to be in the [span](#) (Example 3)
 - [dot products](#) of rows of A with \vec{x} ,
- geometry of [solutions](#) of [matrix vector equation](#) $A\vec{x} = \vec{b}$: spaces of subsets of R^3 [spanned](#) by the column [vectors](#) of A, geometry of such spaces (Figure 1)
- Theorem 4: relationship of [consistency](#) of $A\vec{x} = \vec{b}$ to always being a [linear combination](#) to [spanning](#) the entire R^m , where m is the number of rows, to having a [pivot](#) position in every row of A.
- [identity matrix](#) I



1.5

- algebra of [homogeneous systems](#): $A\vec{x} = \vec{0}$
- algebraic [solutions](#) of homogenous systems always include the [trivial](#) solution= $\vec{0}$. nontrivial [solutions](#), if any exist, are [parameterized](#) in [parametric vector](#) form using [free variables](#) to express those as well as the variables with [pivots](#) and then decomposed algebraically to showcase the algebra and geometry giving $t\vec{v}$ or $s\vec{u} + t\vec{v}$ or similar, where each [free variable](#) is attached to a [vector](#).
- geometry of [solutions](#) of [homogeneous systems](#) are geometric spaces through the origin like [lines](#), [planes](#), or hyper[planes](#)
- algebra of nonhomogeneous systems: $A\vec{x} = \vec{b}$
- [solutions](#) of non[homogeneous systems](#) in [parametric vector](#) form can be decomposed algebraically to showcase the algebra and geometry like $\vec{p} + t\vec{v}$, [vectors](#) ending on the [line parallel](#) to \vec{v} or $\vec{p} + s\vec{u} + t\vec{v}$, [vectors](#) ending on the [plane](#) parallel to the one [spanned](#) by \vec{u}, \vec{v} ...
- geometry of [solutions](#) of non[homogeneous systems](#) are geometric spaces translated away from the origin via adding \vec{p}

1.7

- [linearly independent](#) set of [vectors](#) and connection to a [homogeneous equation](#) having only the [trivial](#) solution
- linearly dependent set of [vectors](#) and connection to nontrivial [solutions](#) existing and providing a dependence relation
- geometry of [linearly independent](#) set of 2 [vectors](#): independent directions in space versus along the same [line](#) (Figure 1)
- geometry of [linearly independent](#) set of 3 or more [vectors](#): no one [vector](#) is in the [span](#) of the rest, i.e. they are all needed to [span](#) the space versus redundancy in the geometric space they [span](#) in the sense that they aren't all needed to generate the same space under [linear combinations](#) (Figure 2)
- [linearly independent](#) columns of a matrix
- redundancy of $\vec{0}$ in a set of [vectors](#) $\{\vec{v}_1 = \vec{0}, \vec{v}_2, \dots, \vec{v}_n\}$ (Theorem 9)

When you have finished reviewing and reflecting, select one of the following (both receive full credit)

- I currently have no questions
- I will continue solidifying and understand that help is available in Dr. Sarah's more extensive feedback that follows below each question after I finish and open back up an entire practice quiz (this is more extensive than the hints that I can access during the open quiz), in Dr. Sarah's glossary/Wiki which is embedded into ASULearn from the linked terms, in Dr. Sarah's office hours and forum, and in Math Lab and Tutoring

Check

