

You can preview this quiz, but if this were a real attempt, you would be blocked because:

This quiz is not currently available

Question 1

Not complete

Points out of 4.00

Open

<https://www.geogebra.org/m/thu5sxs3>

which we explored back in 1.3. Move the a slider around to actively engage with the impact of a scalar multiple $a = \lambda$ varying over the

reals from $-5..5$ times the [vector](#) $\vec{u} = \begin{bmatrix} 1 \\ 4 \\ 7 \end{bmatrix}$, shown in the graph as $\lambda\vec{u}$. You can also turn the graph in 3-space to see different

viewpoints. Drag the slider to see the scalar multiples and solidify the visualization.

Next, set the slider at $a = -.9$. How does $-.9\vec{u}$ compare to \vec{u} ? $-.9\vec{u}$ is...

- On the same [line](#) through the origin
- On a different [line](#) through the origin

- pointed in the same direction
- pointed in a different direction

- the same [length](#)
- shorter
- longer

When [eigenvectors](#) exist, we can turn [matrix multiplication](#) of a [vector](#) to scalar multiplication of that [vector](#). Why is this advantageous?

- scalar multiplication, where we scale a [vector](#) by λ , is faster than [matrix multiplication](#) and this can be important in computer applications
- scalar multiplication keeps [vectors](#) on the same [line](#) through the origin and this can be important in real-life applications and visualizations
- both of the above
- none of the above

Check

Question 2

Not complete

Points out of 1.00

Is $\vec{x} = \begin{bmatrix} 11 \\ -3 \end{bmatrix}$ an [eigenvector](#) of $A = \begin{bmatrix} \frac{1}{3} & -2 \\ 1 & 1 \end{bmatrix}$? Multiply and see if it is a scaled version or not.

yes

no

If we look at the [linear transformation](#) corresponding to $\begin{bmatrix} \frac{1}{3} & -2 \\ 1 & 1 \end{bmatrix}$, does it keep $\begin{bmatrix} 11 \\ -3 \end{bmatrix}$ on the same [line](#), the $y = \frac{-3}{11}x$ [line](#)?

yes

no

Check

Question 3

Not complete

Points out of 7.00

For the geometry of [eigenvalues](#) and [eigenvectors](#) we look to see when the input [vector](#) is on the same [line](#) as the output [vector](#), either pointing in the same direction (positive [eigenvalue](#)) or opposite direction (negative [eigenvalue](#)). The change in [length](#) of the [vector](#) is represented by the scalar [eigenvalue](#), i.e. an [eigenvalue](#) of 4 means the [length](#) has stretched out to 4 times what it was while and [eigenvalue](#) of $\frac{1}{4}$ means the [length](#) has shrunk to 25% of what it was.

Open

<https://www.geogebra.org/m/nfvyhewj>

Example 1: Leave the sliders alone but drag the [vector](#) \vec{u} via the endpoint shown there: drag it around the unit circle to look for [eigenvalues](#) and [eigenvectors](#), where the output $\lambda\vec{u}$ is on the same [line](#) through the origin as is the input \vec{u}

What happens when \vec{u} is on the y-axis?

- it is an [eigenvector](#) since it [lines](#) up on the same [line](#) and the [eigenvalue](#) is 2 as the [length](#) of $\lambda\vec{u}$ is double the [length](#) of \vec{u} and pointed in the same direction
- it is an [eigenvector](#) since it [lines](#) up on the same [line](#) and the [eigenvalue](#) is -3 as the [length](#) of $\lambda\vec{u}$ is triple the [length](#) of \vec{u} but pointed in the opposite direction
- Other

What happens when \vec{u} is on the x-axis?

- it is an [eigenvector](#) since it [lines](#) up on the same [line](#) and the [eigenvalue](#) is 2 as the [length](#) of $\lambda\vec{u}$ is double the [length](#) of \vec{u} and pointed in the same direction
- it is an [eigenvector](#) since it [lines](#) up on the same [line](#) and the [eigenvalue](#) is -3 as the [length](#) of $\lambda\vec{u}$ is triple the [length](#) of \vec{u} but pointed in the opposite direction
- Other

Are there any other [lines](#) that are [eigenvectors](#) for this matrix?

- yes there are other [lines](#) that realign
- No, as all other [lines](#), other than the x-axis and y-axis, has the input \vec{u} making something other than a 0 or 180 degree angle with $\lambda\vec{u}$.

Example 2: Drag the sliders so that $a = 5, b = 5, c = 0, d = -5$. Then drag \vec{u} around the circle. For this matrix, there is only one [line](#) that has [eigenvectors](#).

Are [vectors](#) on the y -axis an [eigenvector](#)?

- yes
- no

Are [vectors](#) on the x -axis an [eigenvector](#)?

- yes
- no

Use the visualization to list what is an [eigenvalue](#) for this matrix?

Example 3: Drag the sliders so that $a = 0, b = 1, c = 2, d = 3$. Then drag \vec{u} around the circle to see when the [vectors](#) realign. Which is true?

$\lambda = \pm 1$

one [line](#) has λ negative but larger than -1 (i.e. flip while shrinking) and another [line](#) has λ larger than 1 (i.e. expanding in the same direction)

two [lines](#) have λ larger than 1

two [lines](#) have negative λ

other

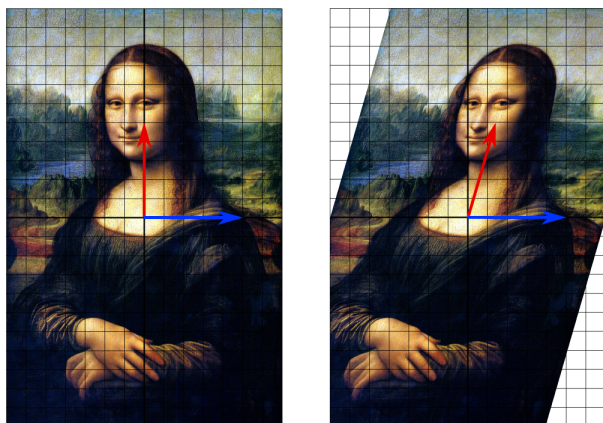
Check

Question **4**

Not complete

Points out of 1.00

Consider this image of Mona Lisa horizontally [sheared](#)



What is an [eigenspace](#) of the [sheared](#) Mona Lisa?

x-axis

y-axis

both

neither

Check

Question 5

Not complete

Points out of 1.00

For $A = \begin{bmatrix} -1 & 4 \\ 6 & 9 \end{bmatrix}$, is $\det(A - (-3)I) = 0$? Compute to check.

 yes no

Is $\lambda = -3$ an [eigenvalue](#) of $A = \begin{bmatrix} -1 & 4 \\ 6 & 9 \end{bmatrix}$?

 yes no

Next, open

<https://www.geogebra.org/m/ttvvhqrc>

Drag the point at (1,0) at the end of the [vector](#) \vec{u} around the unit circle to see if $\lambda = -3$ happens. Recall that [eigenvalues](#) tell us the [scaling](#) in $A\vec{u} = \lambda\vec{u}$ so we are looking to see when $\lambda\vec{u}$ realigns with \vec{u} on the same [line](#), and how we are stretched, shrunk, and/or flipped on that [line](#).

Where does $\lambda = -3$ happen, if anywhere?

 does not exist for this matrix one [line](#) going through quadrants 1 and 3 one [line](#) going through quadrants 2 and 4 both of the above other

Question 6

Not complete

Points out of 1.00

Matrix algebra is useful in solving for [eigenvalues](#) and [eigenvectors](#).

In order to find the [eigenvalues](#) of the square matrix A we want to find all scalars λ such that $A\vec{x} = \lambda\vec{x}$ for some non-zero [vector](#) \vec{x} . This is the same as finding all scalars λ such that the matrix equation $(A - \lambda I)\vec{x} = \vec{0}$ has nontrivial [solutions](#).

By the theorem of [what makes a matrix invertible](#) in section 2.3, if we have a nontrivial solution of $(A - \lambda I)\vec{x} = \vec{0}$ then what does this say about [invertibility](#) of $A - \lambda I$?

- $A - \lambda I$ is [invertible](#)
- $A - \lambda I$ is [singular](#) or [not invertible](#)

What does this tell us about the [determinant](#) of $A - \lambda I$?

- $|A - \lambda I| = 0$
- $|A - \lambda I| \neq 0$

This last equation is called the [characteristic equation](#) and the [solutions](#) of λ to this equation are the [eigenvalues](#) of A . The [characteristic equation](#) is a polynomial of degree n , from the size of the $n \times n$ matrix and so there are at most n roots. For a 3×3 matrix, what is the largest number of [eigenvalues](#) we can have?

Given λ : $A\vec{x} = 7\vec{x}$.

Subtract $7\vec{x}$ from both sides of the equation and apply the additive [inverse](#) to get $A\vec{x} - 7\vec{x} = \vec{0}$.

Bring in the [identity matrix](#) $7\vec{x} = 7I\vec{x}$ to substitute in: $A\vec{x} - 7I\vec{x} = \vec{0}$ so that we'll be able to subtract matrices.

Then re-write this using distributivity properties as $(A\vec{x} - 7I)\vec{x} = \vec{0}$.

The non-zero [solutions](#) to $(A\vec{x} - 7I)\vec{x} = \vec{0}$ are the [eigenvectors](#) with [eigenvalue](#) 7.

Is this the [null space](#) or [column space](#) of $A - 7I$?

- [null space](#)
- [column space](#)

Question 7

Not complete

Points out of 4.00

Find the [characteristic polynomial](#) and the [eigenvalues](#) of the matrix $\begin{bmatrix} 9 & 3 \\ 3 & 9 \end{bmatrix}$.

The [characteristic polynomial](#) is (simplify)

$\lambda^2 +$

$\lambda +$

The smallest [eigenvalue](#) is:

The largest [eigenvalue](#) is:

Check

Question 8

Not complete

Points out of 1.00

Which 3x3 matrix is [singular](#), i.e. [not invertible](#)?

- The one that has [eigenvalues](#) 1 and 7
- The one that has [eigenvalues](#) -1, 0, 3
- both
- neither as they are both [invertible](#)

Check

Question 9

Not complete

Points out of 1.00

Is the statement "A number c is an [eigenvalue](#) of A if and only if the equation $(A - cI)\vec{x} = \vec{0}$ has a nontrivial solution." true or false?

For true/false questions, the book instructs: if a statement is false, provide a specific counterexample. If it is true, quote a phrase and page number from the book.

- True and I found a phrase and page number from the text
- False and I can provide a counterexample
- other

Check

Question 10

Not complete

Points out of 3.00

To find an [eigenvector](#) for the matrix $A = \begin{bmatrix} -1 & -6 \\ -4 & 4 \end{bmatrix}$ corresponding to $\lambda = 7$, if we solve for the [nullspace](#) of $(A - 7I)$, which variable is free if we choose the one corresponding to the missing [pivot](#)?

- first coordinate
- second coordinate
- both

Set the [free variable](#) as t . Then solve for the [nullspace](#) of $(A - 7I)$ corresponding to $\lambda = 7$ (simplify the coordinate that is not free):

 t

How many [vectors](#) does a [basis](#) for the [eigenspace](#) corresponding to $\lambda = 7$ have?

What is the geometry of the [eigenspace](#) corresponding to $\lambda = 7$?

- $\vec{0}$
- the [line](#) $y = -\frac{3}{4}x$
- the [line](#) $y = -\frac{4}{3}x$
- another [line](#)
- a [plane](#)

Next, open

<https://www.geogebra.org/m/fftnrmg4>

Drag the point at $(1,0)$ at the end of the [vector](#) \vec{u} around the unit circle to see if $\lambda = 7$ happens. Recall that [eigenvalues](#) tell us the [scaling](#) in $A\vec{u} = \lambda\vec{u}$ so we are looking to see when $\lambda\vec{u}$ realigns with \vec{u} on the same [line](#), and how we are stretched, shrunk, and/or flipped on that [line](#).

Where does $\lambda = 7$ happen, if anywhere?

- does not exist for this matrix
- One [line](#) going through quadrants 1 and 3
- One [line](#) going through quadrants 2 and 4
- both of the above
- other

Check

Question 11

Not complete

Points out of 13.00

If the [augmented matrix](#) for $A - 3I\vec{x} = \vec{0}$ reduces to $\begin{bmatrix} 1 & -1 & 6 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$,

which variables are free?

- only x_1
- only x_2
- only x_3
- x_1 and x_2
- x_1 and x_3
- x_2 and x_3

Solve for any variables with [pivots](#) that are not free in terms of the [parameters](#). What is x_1 ?

- t , or equivalent, as it is free
- x_2
- $-6x_3$
- $-x_2 + 6x_3$
- $x_2 - 6x_3$
- other

Write the [solutions](#) in [vector parameterized](#) form and then factor out any [free variables](#) to write the [eigenspace](#) as a [linear combination](#) with the [free variables](#) as the [weights](#).

If x_1 is factored out in the [parameterization](#), what [vector](#) pairs with it?

Write n/a in all 3 spots if this variable has a [pivot](#) or write the [vector](#) otherwise.

If x_2 is factored out in the [parameterization](#), what [vector](#) pairs with it?

Write n/a in all 3 spots if this variable has a [pivot](#) or write the [vector](#) otherwise.

If x_3 is factored out in the [parameterization](#), what [vector](#) pairs with it?
Write n/a in all 3 spots if this variable has a [pivot](#) or write the [vector](#) otherwise.

Then solve for a [basis](#) for the [eigenspace](#) by taking the [vectors](#) from the [linear combination](#). How many [vectors](#) does a [basis](#) for the [eigenspace](#) corresponding to $\lambda = 3$ have?

What is the geometry of the [eigenspace](#) corresponding to $\lambda = 3$?

- $\vec{0}$
- the [line](#) $y = -\frac{1}{6}x$
- another [line](#)
- a [plane](#) where this [linear transformation](#) acts as a [dilation](#) by 3

Check

Question **12**

Not complete

Points out of 1.00

Is the statement "Finding an [eigenvector](#) of A may be difficult, but checking whether a given [vector](#) is in fact an [eigenvector](#) is easy." true or false?

For true/false questions, the book instructs: if a statement is false, provide a specific counterexample. If it is true, quote a phrase and page number from the book.

- True and I found a phrase and page number from the text
- False and I can provide a counterexample
- other

Check

Question **13**

Not complete

Points out of 1.00

Is the statement "To find the [eigenvalues](#) of A , reduce A to echelon form." true or false?

For true/false questions, the book instructs: if a statement is false, provide a specific counterexample. If it is true, quote a phrase and page number from the book.

- True and I found a phrase and page number from the text
- False and I can provide a counterexample
- Other

Check

Question 14

Not complete

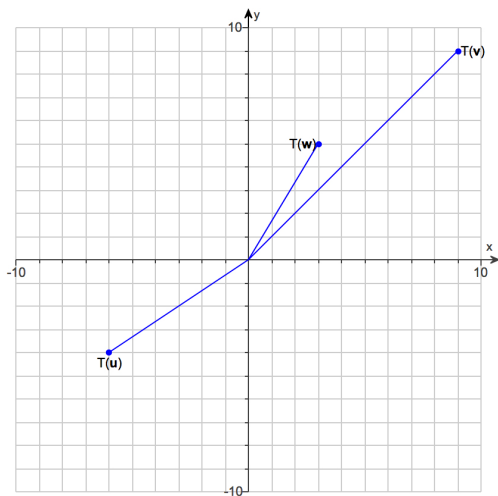
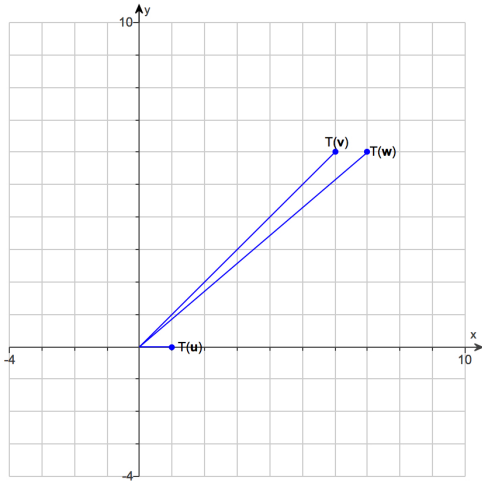
Points out of 1.00

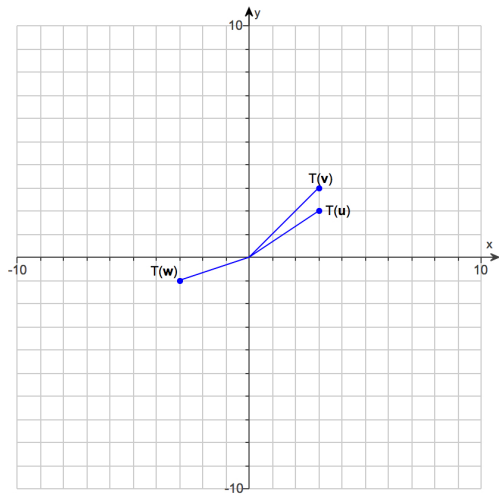
Assume A has two eigenvalues, $\lambda_u = -2$ corresponding to $\vec{u} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$ and $\lambda_v = 3$ corresponding to $\vec{v} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$

Let T be the linear transformation given by $T(\vec{x}) = A\vec{x}$ for each \vec{x} .

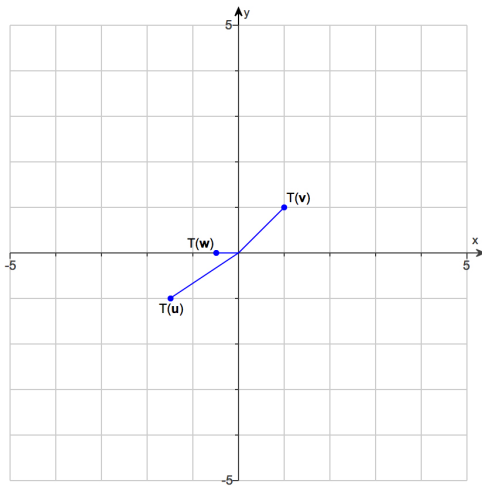
Let $\vec{w} = \vec{u} + \vec{v}$. Use the definition of eigenvalue as well as the linearity of the transformation to reason which graph represents $T(\vec{u})$, $T(\vec{v})$, $T(\vec{w})$?

Select one:





○



Check

Question 15

Not complete

Points out of 9.00

What are the [eigenvalues](#) of a [triangular matrix](#)?

- 0
 the diagonal entries
 the entries off the diagonal
 other

What are the [eigenvalues](#) of $\begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 5 \\ 0 & 0 & 7 \end{bmatrix}$

List the [eigenvalues](#) from smallest to largest:

For the geometry of the [eigenvalues](#) and [eigenvectors](#) of the vertical [shear](#) below, try to visualize in your head, but if you are stuck, you can open

<https://www.geogebra.org/m/nfvyhewj>

enter in an example of the transformation by changing the sliders, and then drag the [vector](#) \vec{u} around the unit circle to see what stays on the same [line](#) through the origin and how it is scaled if it does.

For a vertical [shear](#) matrix, what stays on the same [line](#) through the origin under the [linear transformation](#)?

- Only $\vec{0}$
 Only the x-axis
 Only the y-axis
 both the x-axis and the y-axis but no other [line](#)
 all of \mathbb{R}^2

What are the [eigenvectors](#) of a vertical [shear](#) matrix?

- Only $\vec{0}$
 Only the x-axis
 Only the y-axis
 both the x-axis and the y-axis but no other [line](#)
 all of \mathbb{R}^2

How many [vectors](#) are in a [basis](#) for the [eigenspace](#) of a vertical [shear](#) matrix?

- 0
 1
 2

0∞

What are the [eigenvalues](#) of a vertical [shear](#) matrix?

- 1
- 0
- 1
- both -1 and 1
- other

For the geometry of the [eigenvalues](#) and [eigenvectors](#) of the [rotation](#) by 180 degrees below, try to visualize in your head, but if you are stuck, you can open

<https://www.geogebra.org/m/nfvyhewj>

enter in the 180 degree [rotation](#) by changing the sliders, and then drag the [vector](#) \vec{u} around the unit circle to see what stays on the same [line](#) through the origin and how it is scaled if it does.

For a [rotation](#) by 180 degrees, what stays on the same [line](#) through the origin under the [linear transformation](#)?

- only $\vec{0}$
- only the x-axis
- only the y-axis
- both the x-axis and the y-axis but no other [line](#)
- all of \mathbb{R}^2

What are the [eigenvectors](#) of [rotation](#) by 180 degrees?

- only $\vec{0}$
- only the x-axis
- only the y-axis
- both the x-axis and the y-axis but no other [line](#)
- all of \mathbb{R}^2

How many [vectors](#) are in a [basis](#) for the [eigenspace](#) of [rotation](#) by 180 degrees?

- 0
- 1
- 2
- ∞

What are the [eigenvalues](#) of [rotation](#) by 180 degrees?

- 1
- 0
- 1
- both -1 and 1
- other

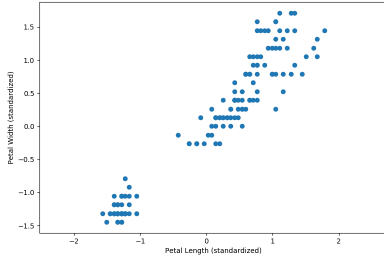
Check

Question 16

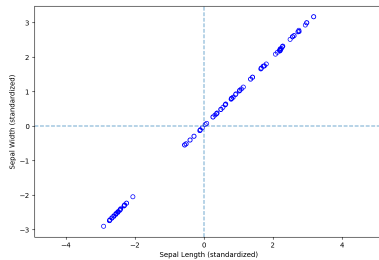
Not complete

Points out of 1.00

In The why of principal component analysis – (ii) [eigenvalues](#) and [eigenvectors](#), GodzillaButNicer begins with this plot



and shows how the covariance matrix transforms the data



What are the [eigenvectors](#), assuming that the points are now on a [line](#) through the origin?

- [vectors](#) on the [line](#) the data gets projected to as [vectors](#) that started there stay there
- [vectors orthogonal](#) to the [line](#) the data gets projected to as [vectors](#) that started there look like they get smushed to the origin
- both
- neither

In fact, the covariance matrix has pushed the points so that they lie *almost* on a [line](#), the first principal component, which you can research further if you are interested in picking this up as a final project.

Check

Question 17

Not complete

Points out of 1.00

To solidify and prepare for upcoming work, review and contemplate your knowledge and any questions that remain as related to definitions, concepts, computations, and examples from 5.1 and 5.2, including

- [eigenvector](#), [eigenvalue](#), and [eigenspace](#)
- [eigenvectors](#) and difference equations on p. 279
- nonzero [eigenvalues](#) and [what makes a matrix invertible](#)
- [characteristic equation](#)
- similar matrices via a similarity transformation (compare with what we did in 2.7 and [computer graphics](#) to [rotate about a point other than the origin](#))
- application to dynamical systems

and consider 3.1, 3.2, 3.3, including

- [determinant](#) computations: [diagonal method](#) or [cofactor expansion](#) method ([Laplace expansion](#))
- [determinant](#) of a [triangular matrix](#) or a [transpose of a matrix](#)
- impact of [row operations](#) on [determinants](#)
- connection of [determinants](#) to [invertibility](#), and [what makes a matrix invertible](#)
- [determinants](#) as [area of parallelogram](#) or [volume of parallelepiped](#) and the impact of [row operations](#)

Since the material builds on itself, consider whether there is any material from before this module that you want to brush up on:

1.1

- algebra of linear equations: [coefficients](#) and variables
- geometry of linear equations in 2D and 3D: [lines](#) and [planes](#)
- [solution set](#): inconsistent: 0 [solutions](#); [consistent](#): 1 [unique](#) solution or [infinite solutions](#)
- matrix of a linear system: [coefficient](#) matrix, [augmented matrix](#), [triangular](#) form
- [row equivalent](#) systems
- algorithm for solving a linear system using [elementary row operations](#) of [replacement](#), [interchange](#), and [scaling](#)

1.2

- matrix of a linear system: [row echelon form](#) ([Gaussian](#)), [reduced row echelon form](#) ([Gauss-Jordan](#))
- [pivots](#): [pivot](#) position of a matrix, [pivot](#) column of a matrix
- row reduction algorithm we will most commonly use: [elimination](#) by forward phase and back substitution to [row echelon form](#)
- [solution set](#): inconsistent: 0 [solutions](#); [consistent](#): 1 [unique](#) solution or [infinite solutions](#) with [free variables](#) and [parametric solutions](#)

1.3

- algebra of [vectors](#): coordinates, [addition of vectors](#), [scalar multiplication of vectors](#), properties like [associativity](#) under addition (property ii on p. 29), a [linear combination](#) with [weights](#), zero [vector](#), [span](#) of a set of [vectors](#)=all the [linear combinations](#), is a [vector](#) in the [span](#)?, [vector](#) equation \rightarrow [augmented matrix](#)
- geometry of [vectors](#) in 2D and 3D: directed segment, [parallelogram](#) for addition, on same [line](#) for [scalar multiplication of vectors](#), origin=zero [vector](#), a [linear combination](#) geometrically in the [plane](#) or 3D, [span](#)=all the [linear combinations](#) geometrically in the [plane](#) or 3D, spaces of subsets of R^n [spanned](#) by [vectors](#)

1.4

- algebra of [matrix vector equation](#) $A\vec{x} = \vec{b}$:
 - [multiply a matrix and a column vector](#) by [linear combinations](#) of the columns of A using [weights](#) from \vec{x}
 - [span of the columns](#) of A = set of all [linear combinations](#) of the columns of A
 - [matrix vector equation](#) \rightarrow [vector](#) equation \rightarrow [augmented matrix](#)
 - equations [generic vectors](#) \vec{b} must satisfy to be in the [span](#) (Example 3)
 - [dot products](#) of rows of A with \vec{x} ,
- geometry of [solutions](#) of [matrix vector equation](#) $A\vec{x} = \vec{b}$: spaces of subsets of R^3 [spanned](#) by the column [vectors](#) of A , geometry of such spaces (Figure 1)
- Theorem 4: relationship of [consistency](#) of $A\vec{x} = \vec{b}$ to always being a [linear combination](#) to [spanning](#) the entire R^m , where m is the number of rows, to having a [pivot](#) position in every row of A .
- [identity matrix](#) I

1.5

- algebra of [homogeneous systems](#): $A\vec{x} = \vec{0}$
- algebraic [solutions](#) of homogeneous systems always include the [trivial solution](#) $= \vec{0}$. nontrivial [solutions](#), if any exist, are [parameterized](#) in [parametric vector](#) form using [free variables](#) to express those as well as the variables with [pivots](#) and then decomposed algebraically to showcase the algebra and geometry giving $t\vec{v}$ or $s\vec{u} + t\vec{v}$ or similar, where each [free variable](#) is attached to a [vector](#).
- geometry of [solutions](#) of [homogeneous systems](#) are geometric spaces through the origin like [lines](#), [planes](#), or [hyperplanes](#)
- algebra of nonhomogeneous systems: $A\vec{x} = \vec{b}$
- [solutions](#) of nonhomogeneous systems in [parametric vector](#) form can be decomposed algebraically to showcase the algebra and geometry like $\vec{p} + t\vec{v}$, [vectors](#) ending on the [line parallel](#) to \vec{v} or $\vec{p} + s\vec{u} + t\vec{v}$, [vectors](#) ending on the [plane](#) parallel to the one [spanned](#) by \vec{u}, \vec{v} ...
- geometry of [solutions](#) of nonhomogeneous systems are geometric spaces translated away from the origin via adding \vec{p}

1.7

- [linearly independent](#) set of [vectors](#) and connection to a [homogeneous equation](#) having only the [trivial solution](#)
- linearly dependent set of [vectors](#) and connection to nontrivial [solutions](#) existing and providing a dependence relation
- geometry of [linearly independent](#) set of 2 [vectors](#): independent directions in space versus along the same [line](#) (Figure 1)
- geometry of [linearly independent](#) set of 3 or more [vectors](#): no one [vector](#) is in the [span](#) of the rest, i.e. they are all needed to [span](#) the space versus redundancy in the geometric space they [span](#) in the sense that they aren't all needed to generate the same space under [linear combinations](#) (Figure 2)
- [linearly independent](#) columns of a matrix
- redundancy of $\vec{0}$ in a set of [vectors](#) $\{\vec{v}_1 = \vec{0}, \vec{v}_2, \dots, \vec{v}_n\}$ (Theorem 9)

1.8 and 1.9

- [linear transformation](#): addition and scalar multiplication
- left multiplication matrix representations
- [dilation](#), [projection](#), [reflection](#), [rotation](#), [shear](#) (see Examples 2-5 in 1.8, Examples 2-3 in 1.9, and tables 1-4 in 2.8)
- the algebraic image of the unit axes as a way to find the matrix of the transformation
- [range of a linear transformation](#): the algebraic or geometric images or outputs, e.g. of the unit square as a way to visualize the transformation and understand its effects
- the [range](#), image or output of a [sheared](#) shape

2.1

- matrices: [diagonal matrix](#) [and [main diagonal](#)], zero matrix
- matrix operations: [matrix addition](#), [scalar multiplication of a matrix](#), [matrix multiplication](#), powers of a matrix, left (or right) multiplication, [transpose of a matrix](#)
- [matrix multiplication](#) by [linear combinations](#) of the columns of A using [weights](#) from the corresponding column of B or by the [dot products](#) of a row of A with the corresponding column of B.
- algebraic properties that do hold for [matrix multiplication](#): [associativity](#) and one-sided distributivity
- algebraic properties that don't hold for [matrix multiplication](#): [commutativity](#)

2.2

- matrices: [invertible \(nonsingular\)](#) matrix, [noninvertible \(singular\)](#) matrix, [elementary matrix](#)
- [determinant and inverse of a 2x2 matrix](#)
- connection between [invertibility](#) and [unique solutions](#)
- [inverse](#) of a product of matrices and [inverse](#) of a [transpose](#)

2.3

- [what makes a matrix invertible](#) for a square matrix (Theorem 8 statements aside from f. and i., which we haven't covered)
- [condition number](#) (numerical note on p. 123)

2.7

- 2D and 3D [computer graphics](#) as columns of a matrix --- connect the dots!
- effects of 2D and 3D [linear transformations](#) from 1.8 and 1.9 and 3D transformations on figures--- algebra and matrix representation and geometry and visualization
- [homogeneous coordinates](#)
- [composite transformations](#) ABC is read right to left like functions, where C is the first action
- [rotate about a point other than the origin](#) (Figure 7)

2.8

- [subspace](#) properties: closed under addition and scalar multiplication
- spaces associated to a matrix: [column space](#) and [null space](#)
- [basis](#): [linearly independent spanning set](#)
- [basis](#) for [column space](#) as the [pivot](#) columns
- [basis](#) for [null space](#) as the [vectors](#) attached to [free variables](#) in [parametric solutions](#) of the [homogeneous system](#) $A\vec{x} = \vec{0}$

2.9

- [dimension](#) of a space
- [rank](#) of a matrix ([dimension](#) of [column space](#))
- [nullity](#) of a matrix ([dimension](#) of [null space](#))
- [rank nullity theorem](#) (Theorem 14)
- [what makes a matrix invertible](#) continued: adding [rank](#) and [nullity](#) to Theorem 8 when the matrix is square

6.1

- [inner product](#) of \vec{u} and \vec{v} and connection to the [dot product](#)
- [length](#) or [norm](#) of a [vector](#)
- [orthogonal vectors](#)

When you have finished reviewing and reflecting, select one of the following (both receive full credit)

- I currently have no questions
- I will continue solidifying and understand that help is available in Dr. Sarah's more extensive feedback that follows below each question after I finish and open back up an entire practice quiz (this is more extensive than the hints that I can access during the open quiz), in Dr. Sarah's glossary/Wiki which is embedded into ASULearn from the linked terms, in Dr. Sarah's office hours and forum, and in Math Lab and Tutoring

Check

[◀ 5.1 and 5.2 interactive video](#)

Jump to...

[second chance 5.1 and 5.2 practice quiz ▶](#)