Part 1: Fill in the Blank Questions (30 points total) There may be more than one possible answer for a fill-in-the-blank question. Full credit answers are ones that demonstrate deep understanding of linear algebra from class and homework.

1. A rotation that rotates counterclockwise by θ is represented in matrix form as
2. The determinant of $\begin{bmatrix} 3 & 0 & 4 \\ 2 & 3 & 2 \\ 0 & 1 & 2 \end{bmatrix}$ by-hand gives (show work, but no need to reduce)
3. A shear matrix is useful for
4. An elementary matrix that represents a shear matrix is
5. An eigenvector
6. $\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$ has real eigenvalues for most θ
7. A matrix that has all of \mathbb{R}^2 as its eigenspace is
8. If I use the implicit lot3d command in Maple on the equations corresponding to the rows of the augmented matrix $\begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & 5 & 6 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$ we would see that the nullspace is a
9. A basis for the column space of $\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$ is

- 11. If A is an $n \times n$ matrix with a non-zero determinant, and \vec{x} and \vec{b} are $1 \times n$ vectors, then $A\vec{x} = \vec{b}$ has ______ solution(s).

Part 2: Computations and Interpretations (40 points)

There will be some by-hand computations and interpretations, like those you have had previously for homework, clicker questions and in the problem sets. You are <u>not</u> expected to remember page numbers or Theorem numbers, but you are expected to be comfortable with definitions, "big picture" ideas, computations, analyses...

You can expect this section to be a question with numerous parts, adapted from (or combining) these types of questions (most have solutions on ASULearn) :

2.7 #9 Clickers in 2.7 #4, 7, 8, 9 6.1 #15 3.1 #1 3.2 #42 3.3 #19, 25 2.8 #23 5.1 #2, 31 5.6 #3 Problem Set 4 #2, 3 or 4 Part 3: True/False (30 points total) Follow the directions below each: Circle True OR correct the statements as directed:

- a) To keep a car on a curved race track, we can perform the appropriate matrix operations in the following <u>order</u> (Rotate).(Translate_to_curve).car Circle True OR (only if false) correct the statement after <u>order</u>
- b) det AB \equiv detA det B Circle True OR (only if false) correct the statement after \equiv
- c) The volume of the parallelopiped formed by the column vectors of a matrix that is not invertible $\underline{is} 0$. Circle True OR (only if false) correct the statement after \underline{is}

d) $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & k & 1 \end{bmatrix}$ is not invertible Circle True OR (only if false) correct the statement after is

e) The column space of $\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}$ is a subspace $\underline{of} \mathbb{R}^3$ Circle True OR (only if false) correct the statement after <u>of</u>

- f) If the equation $A\vec{x} = \vec{0}$ has a nontrivial solution, <u>then</u> the nullspace of A is at least a line Circle True; OR (only if false) correct the statement after <u>then</u>.
- g) To find the eigenvalues of A, <u>solve</u> by reducing A to echelon form Circle True OR (only if false) correct the statement after <u>solve by</u>

Circle True OR provide a counterexample as directed:

- h) If A is a 2×2 matrix then A must have 2 linearly independent (real) eigenvectors Circle True OR provide a counterexample
- i) If the largest eigenvalue equals 1, then the trajectory diagram would always have the populations dying off along that eigenvector. Circle True OR provide a counterexample