- Sample partial test (and solutions)
 - Fill in the blank
 - Computations and Interpretations / Analyses
 - True/False Questions
- hw, problem sets, & clicker questions [solutions online]
- computations, definitions, critical reasoning & "big picture"
- 1.1, 1.2 & 1.5: Gaussian elimination, algebra and geometry of solutions of systems of equations...
- 1.4: connects everything together
- 1.3 and 1.7: algebra and geometry of vectors (linear combinations/mixing, span, li...)
- $\begin{bmatrix} 1 & 2 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 ののの

- Sample partial test (and solutions)
 - Fill in the blank
 - Computations and Interpretations / Analyses
 - True/False Questions
- hw, problem sets, & clicker questions [solutions online]
- computations, definitions, critical reasoning & "big picture"
- 1.1, 1.2 & 1.5: Gaussian elimination, algebra and geometry of solutions of systems of equations...
- 1.4: connects everything together
- 1.3 and 1.7: algebra and geometry of vectors (linear combinations/mixing, span, li...)

```
\begin{bmatrix} 1 & 2 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} 1.1, 1.2 & 1.5: Solutions:
```

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

- Sample partial test (and solutions)
 - Fill in the blank
 - Computations and Interpretations / Analyses
 - True/False Questions
- hw, problem sets, & clicker questions [solutions online]
- computations, definitions, critical reasoning & "big picture"
- 1.1, 1.2 & 1.5: Gaussian elimination, algebra and geometry of solutions of systems of equations...
- 1.4: connects everything together
- 1.3 and 1.7: algebra and geometry of vectors (linear combinations/mixing, span, li...)

$$\begin{bmatrix} 1 & 2 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} 1.1, 1.2 \& 1.5: \text{ Solutions: } \begin{bmatrix} -2t \\ t \\ 1 \end{bmatrix} = t \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 ののの

- Sample partial test (and solutions)
 - Fill in the blank
 - Computations and Interpretations / Analyses
 - True/False Questions
- hw, problem sets, & clicker questions [solutions online]
- computations, definitions, critical reasoning & "big picture"
- 1.1, 1.2 & 1.5: Gaussian elimination, algebra and geometry of solutions of systems of equations...
- 1.4: connects everything together
- 1.3 and 1.7: algebra and geometry of vectors (linear combinations/mixing, span, li...)

$$\begin{bmatrix} 1 & 2 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$
 1.1, 1.2 & 1.5: Solutions:
$$\begin{bmatrix} -2t \\ t \\ 1 \end{bmatrix} = t \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

1.3 and 1.7: coefficient matrix vectors do not span \mathbb{R}^3 , not l.i., equals column is a linear combination (in the plane they span)