Names _____

1. First, each group member shares one idea from the readings on *Do Video Games Encourage Sexist Behavior?*—explain the idea to your group members and explain what you think (and why).

2. What would a feminist video game look like, if your group was designing one?

3. Stuart Pugh (1929-1993), a professor of design at Strathclyde University in Glasgow, Scotland is known for creating the decision matrix method that is used to weigh (and help decide on) multi-dimensional options and policy analysis. Originally used in engineering, it is a popular method in diverse fields, including business, economics, mathematics and financial investment analysis.

As a group, create one Decision Matrix - with **<u>one item</u>** in each spot. Your items may contain information from the readings or ideas your group has.

	Best Case Scenario	Worst Case Scenario
Leave video games as they are now:		
Add feminist video games:		
Add better & fix problematic ones:		