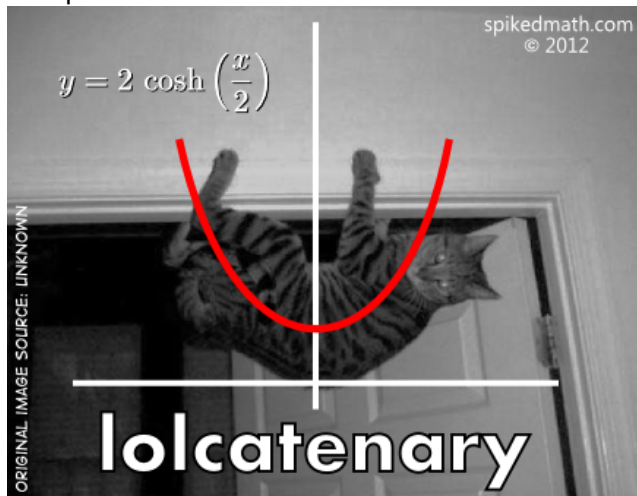


Share from the everyday curve in #1 and/or your favorite non-planar curve in #3.



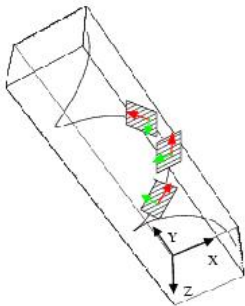
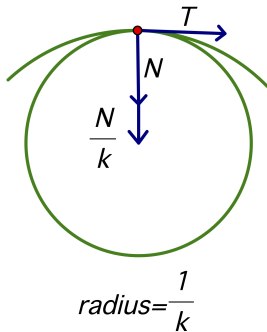
In physics and geometry, the lolcatenary is the curve that an idealized hanging lolcat assumes under its own weight when supported only at its ends.



Osculating Plane and Osculating Circle

curvature k : tracking T & how the curve *curves*

–torsion τ : tracking B & twists out of osculating plane



<http://cs-www.cs.yale.edu/homes/li-gang/research/CurveStereo/index.html>

osculating circle: radius $\frac{1}{k}$ and center $\alpha(t) \pm \frac{1}{k}N$

osculating plane: $((x, y, z) - \alpha(t)) \cdot B(t) = 0$



Frenet-Serret Frame TNB

- $T = \alpha'(s) = \frac{\alpha'(t)}{|\alpha'(t)|}$. If t is time, then $T = \frac{\vec{v}}{|\vec{v}|} = \frac{\text{velocity}}{\text{speed}}$

- $N = \frac{\vec{\kappa}}{|\vec{\kappa}|} = \frac{\vec{\kappa}}{\kappa}$

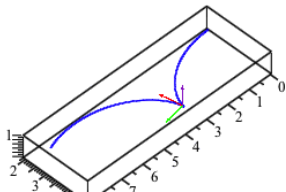
where $\vec{\kappa} = \alpha''(s) = T'(s) = \frac{dT}{ds} = \frac{dT}{dt} \frac{dt}{ds} = \frac{\frac{dT}{dt}}{\frac{ds}{dt}} = \frac{T'(t)}{|\alpha'(t)|}$

- $B = T \times N$
 $B'(s) = \frac{B'(t)}{|\alpha'(t)|} = -\tau N$

As your hand moves along a curve, rotate it so the thumb (B) turns away from the middle finger N ($-N$) with a speed of τ . B' captures the movement of the osculating plane $((x, y, z) - \alpha(t)) \cdot B(t) = 0$.

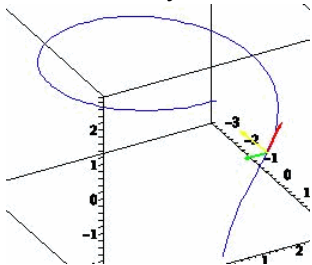
$$\begin{bmatrix} T'(s) \\ N'(s) \\ B'(s) \end{bmatrix} = \begin{bmatrix} 0 & \kappa & 0 \\ -\kappa & 0 & \tau \\ 0 & -\tau & 0 \end{bmatrix} \begin{bmatrix} T \\ N \\ B \end{bmatrix}$$

1. For the Cycloid $\alpha(t) = (t + \sin t, 3 - \cos t, 0)$ is the Frenet Frame defined everywhere on the domain from 0 to 7?



- a) Yes and I have a good reason why
- b) Yes but I am unsure of why
- c) No but I am unsure of why not
- d) No and I have a good reason why not

2. For the Spiral $\alpha(t) = (3 \cos t, 3 \sin t, \log t)$ is the Frenet Frame defined everywhere on the domain from .0000001 to 2π ?



- a) Yes and I have a good reason why
- b) Yes but I am unsure of why
- c) No but I am unsure of why not
- d) No and I have a good reason why not

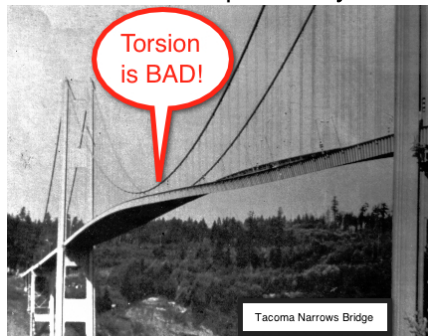
Note: T , k and N work in higher dimensions, but the osculating plane is not defined by a normal, nor does cross product make sense—that is replaced by tensors and forms.



<http://pedemmorsels.com/wp-content/uploads/2014/01/Torsion.jpg>

- In \mathbb{R}^3 , show that B' has no B component via a dot product argument.

Note: T , k and N work in higher dimensions, but the osculating plane is not defined by a normal, nor does cross product make sense—that is replaced by tensors and forms.



<http://pedemmorsels.com/wp-content/uploads/2014/01/Torsion.jpg>

- In \mathbb{R}^3 , show that B' has no B component via a dot product argument.
- Show that B' has no tangential component via a cross product argument.

Warehouse 13's main characters Myka and Pete are trapped in a lemniscate in "The Greatest Gift." [Syfy, Universal Studios]

https://drive.google.com/file/d/18mfbulz3AgBwEuNYTo0XZJ8At_BYwp5v/view?usp=sharing

Warehouse 13's main characters Myka and Pete are trapped in a lemniscate in "The Greatest Gift." [Syfy, Universal Studios]

https://drive.google.com/file/d/18mfbulz3AgBwEuNYTo0XZJ8At_BYwp5v/view?usp=sharing

a lemniscate can be parameterized so that the metric does expand [Amy Ksir, -]

- Lemniscate of Bernoulli $\left(\frac{3 \cos t}{1 + \sin^2 t}, \frac{3 \sin t \cos t}{1 + \sin^2 t}, 0 \right)$
- Lemniscate of Myka $\left(\frac{t + t^3}{1 + t^4}, \frac{t - t^3}{1 + t^4}, 0 \right)$

lemniscatemaple.mw

range=-10 to -.005 and from .005 to 10.