Let's Get Bent: Gauss and Mean Curvature

Gauss curvature:
$$K=\kappa_1\kappa_2=\frac{ln-m^2}{EG-F^2}$$
 Determinant Mean curvature: $H=\frac{\kappa_1+\kappa_2}{2}=\frac{lG-2mF+nE}{2(EG-F^2)}$ Trace Applications:

- minimal surfaces, curvature of universe
- plants produce curved or wrinkled leaves by altering the rate the edges of the leaf grow compared to the center.



Gauss's Theorema Egregium

The first fundamental form is intrinsic (E, F, and G) and can measure on the surface without knowledge of the embedding. The second fundamental form is extrinsic (I, m, and n) and helps describe how the surface is embedded in space as U changes.

Gauss's Theorema Egregium

- The first fundamental form is intrinsic (E, F, and G) and can measure on the surface without knowledge of the embedding. The second fundamental form is extrinsic (I, m, and n) and helps describe how the surface is embedded in space as U changes.
- Gauss curvature $(K = \kappa_1 \kappa_2 = \frac{ln m^2}{EG F^2})$ makes use of extrinsic quantities, but we can rewrite it to show why a bug can measure the Gauss curvature K intrinsically (very perceptive bug!). Brioschi's K:

Gauss's Theorema Egregium

- The first fundamental form is intrinsic (E, F, and G) and can measure on the surface without knowledge of the embedding. The second fundamental form is extrinsic (I, m, and n) and helps describe how the surface is embedded in space as U changes.
- Gauss curvature $(K = \kappa_1 \kappa_2 = \frac{ln m^2}{EG F^2})$ makes use of extrinsic quantities, but we can rewrite it to show why a bug can measure the Gauss curvature K intrinsically (very perceptive bug!). Brioschi's K:

$$\frac{1}{EG-F^{2})^{2}}\left(\begin{vmatrix} -\frac{E_{vv}}{2} + F_{uv} - \frac{G_{uu}}{2} & \frac{E_{u}}{2} & F_{u} - \frac{E_{v}}{2} \\ F_{v} - \frac{G_{u}}{2} & E & F \\ \frac{G_{v}}{2} & F & G \end{vmatrix} - \begin{vmatrix} 0 & \frac{E_{v}}{2} & \frac{G_{u}}{2} \\ \frac{E_{v}}{2} & E & F \\ \frac{G_{u}}{2} & F & G \end{vmatrix}\right)$$

```
x(u, v) = ((R + r\cos u)\cos(v), (R + r\cos u)\cos(v)\sin(v), r\sin u)
x_{u} = (-r\sin u\cos v, -r\sin u\sin v, r\cos u)
x_{v} = (-(R + r\cos u)\sin v, (R + r\cos u)\cos v, 0)
U = (-\cos u\cos v, -\cos u\sin v, -\sin u)
U_{u} = (\sin u\cos v, \sin u\sin v, -\cos u) = -\frac{1}{r}x_{u}
U_{v} = (\cos u\sin v, -\cos u\cos v, 0) =
```

$$x(u, v) = ((R + r\cos u)\cos(v), (R + r\cos u)\cos(v)\sin(v), r\sin u)$$

$$x_u = (-r\sin u\cos v, -r\sin u\sin v, r\cos u)$$

$$x_v = (-(R + r\cos u)\sin v, (R + r\cos u)\cos v, 0)$$

$$U = (-\cos u\cos v, -\cos u\sin v, -\sin u)$$

$$U_u = (\sin u\cos v, \sin u\sin v, -\cos u) = -\frac{1}{r}x_u$$

$$U_v = (\cos u\sin v, -\cos u\cos v, 0) = -\frac{\cos u}{R + r\cos u}x_v$$

$$S = \begin{bmatrix} -\frac{1}{r} & 0 \\ 0 & -\frac{\cos u}{R + r\cos u} \end{bmatrix}$$

The eigenvalues are the principal curvatures and we multiply them for

$$K = \frac{\cos u}{r(R+r\cos u)}$$
.

Their average is the mean curvature H.