

- Turn in homework 1 up front
- Share what problems you didn't turn in with your neighbors and discuss the meaning/geometry/physics of:

1.  $\vec{v} - \vec{w}$

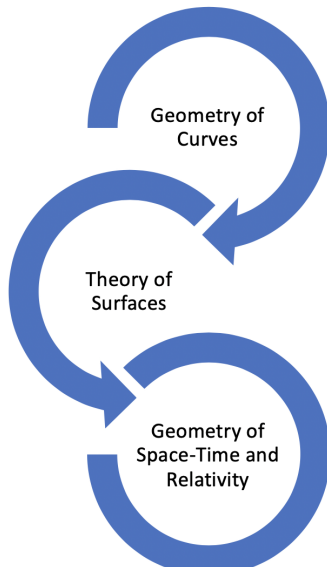
2.  $\vec{v} + \vec{w}$

3.  $\vec{v} \cdot \vec{w}$

4.  $\vec{v} \times \vec{w}$

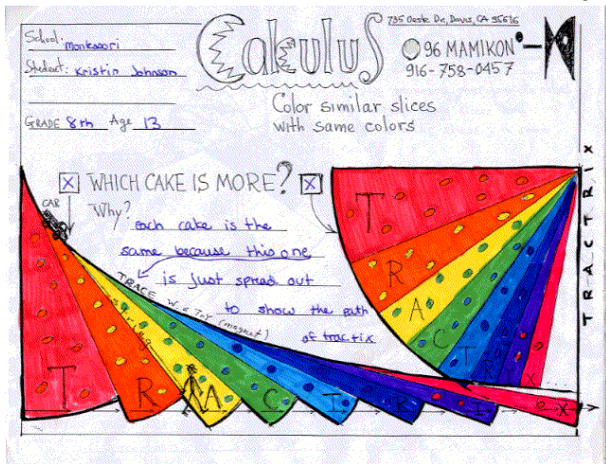
5.  $\arccos\left(\frac{\vec{v} \cdot \vec{w}}{|\vec{v}||\vec{w}|}\right)$

6.  $\left(\frac{\vec{v} \cdot \vec{w}}{|\vec{w}||\vec{w}|}\right)\vec{w}$



# 1.1 & 1.2: Arc Length

$$\alpha(\theta) = (\cos(\theta) + \ln(\tan(\frac{\theta}{2})), \sin(\theta)) \quad \theta \in (\frac{\pi}{2}, \frac{2\pi}{3})$$

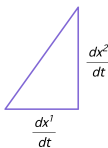
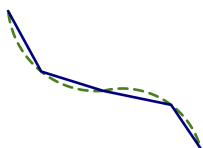


<https://www.its.caltech.edu/~mamikon/Mont.html>

## Importance of Arc Length $s$

Let arc length  $s(t) = \int_a^t |\alpha'(u)| du$

- measures the length of a curve by adding up infinitesimal linear approximation (Pythagorean theorem metric)
- simplifies computations



$$|\alpha'(t)| = \sqrt{\left(\frac{dx^1}{dt}\right)^2 + \left(\frac{dx^2}{dt}\right)^2 + \dots}$$

Prove: If  $\alpha$  is a differentiable curve that is regular then  $\alpha$  can be reparameterized by arc length  $s$  to have unit speed/tangent (even though we might not write down a closed form solution explicitly)

## Frenet Frame: T in TNB

The unit tangent in the direction of motion is given a special name in differential geometry and its applications:  $T$

$$T(s) = \alpha'(s)$$

$$T(t) = \frac{\alpha'(t)}{|\alpha'(t)|} \frac{\text{velocity}}{\text{speed}}$$



<http://www.nerdytshirt.com/images/shirt-images/calculus-3/>

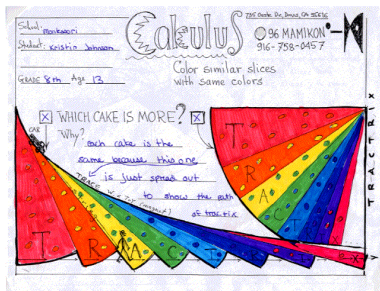
pythagorean-magnitude-t-shirt-24.jpg



## Arc length and $T$ of Tractrix

$$\alpha(\theta) = (\cos(\theta) + \ln(\tan(\frac{\theta}{2})), \sin(\theta))$$

- Compute arc length  $s(t) = \int_{\frac{\pi}{2}}^t |\alpha'(\theta)| d\theta$
- Write the inverse function  $t(s)$  by solving for  $t$
- Reparameterize the curve by arc length  $\beta(s) = \alpha(t(s))$
- Compute unit tangent  $T(t) = \frac{\alpha'(t)}{|\alpha'(t)|}$
- Visualize in Maple



## Arc Length and $T$ of Helix

Work with neighbors or check-in with them regularly:

$\alpha(t) = (a \cos(t), a \sin(t), bt)$  where  $a, b \in \mathbb{R}$  constants

- Compute unit tangent  $T(t) = \frac{\alpha'(t)}{|\alpha'(t)|}$
- Compute arc length  $s(t) = \int_0^t |\alpha'(u)| du$
- Write the inverse function  $t(s)$  by solving for  $t$
- Reparameterize the curve by arc length  $\beta(s) = \alpha(t(s))$

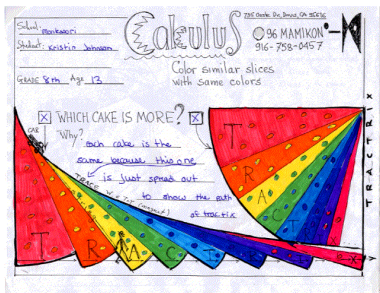


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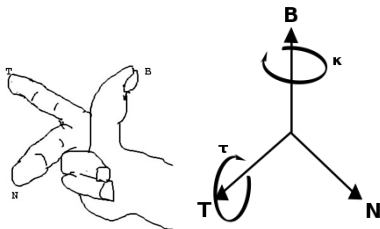
17726502-Orange-cartoon-characters-runs-on-the-green-helix-Stock-Photo-orange-spiral

# Differential Geometry of Tractrix

$$\alpha(\theta) = (\cos(\theta) + \ln(\tan(\frac{\theta}{2})), \sin(\theta))$$



<https://www.its.caltech.edu/~mamikon/Mont.html>

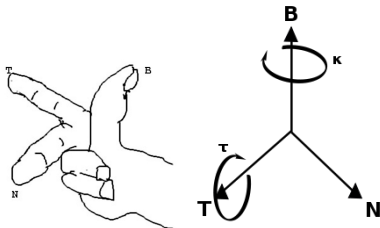
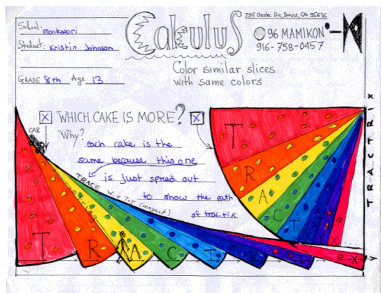


<http://www.rudyrucker.com/transrealbooks/collectedessays/images/kaptauhand.jpg>

- velocity, acceleration, jerk, and higher time derivatives

# Differential Geometry of Tractrix

$$\alpha(\theta) = (\cos(\theta) + \ln(\tan(\frac{\theta}{2})), \sin(\theta))$$



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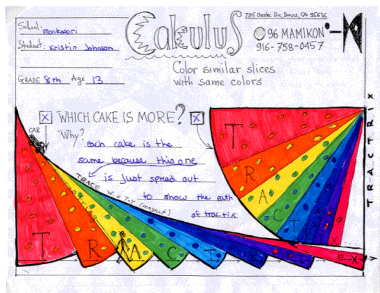
<http://www.rudyrucker.com/transrealbooks/collectedessays/images/kaptauhand.jpg>

- velocity, acceleration, jerk, and higher time derivatives
- speed and arclength

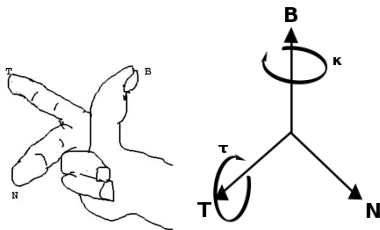


# Differential Geometry of Tractrix

$$\alpha(\theta) = (\cos(\theta) + \ln(\tan(\frac{\theta}{2})), \sin(\theta))$$



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<http://www.rudyrucker.com/transrealbooks/collectedessays/images/kaptauhand.jpg>

- velocity, acceleration, jerk, and higher time derivatives
- speed and arclength
- TNB Frame, curvature and torsion