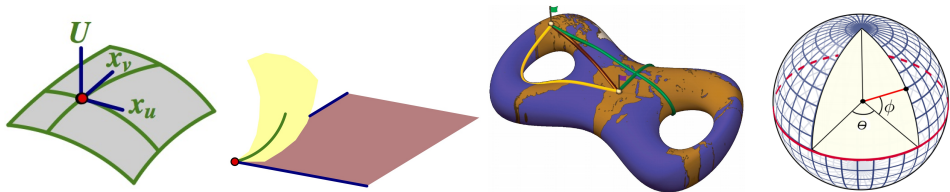


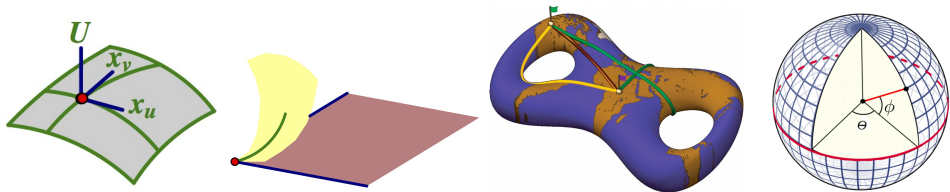
First Fundamental Form $E = \vec{x}_u \cdot \vec{x}_u$, $F = \vec{x}_u \cdot \vec{x}_v$, $G = \vec{x}_v \cdot \vec{x}_v$



- Surface $\mathbf{x}(u, v)$ and curve $\alpha(t)$ on it given by $u(t)$ & $v(t)$.

$$\alpha'(t) = \vec{x}_u \frac{du}{dt} + \vec{x}_v \frac{dv}{dt}$$

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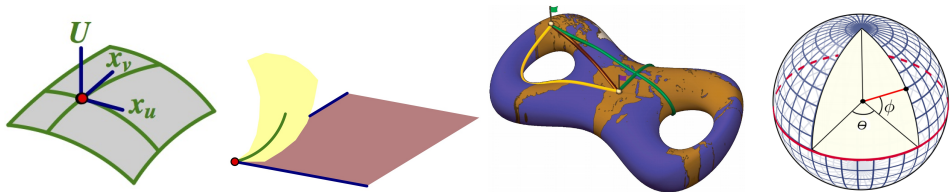


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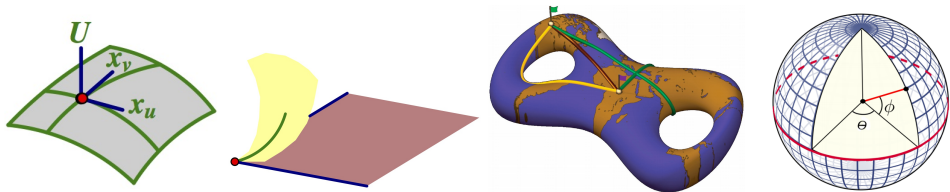


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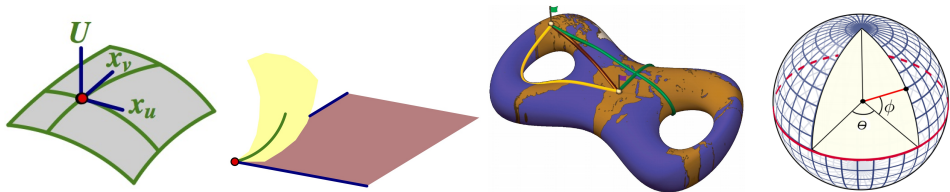
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$$= \vec{x}_u \cdot \vec{x}_u \left(\frac{du}{dt}\right)^2 + 2\vec{x}_u \cdot \vec{x}_v \frac{du}{dt} \frac{dv}{dt} + \vec{x}_v \cdot \vec{x}_v \left(\frac{dv}{dt}\right)^2$$

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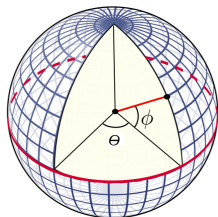
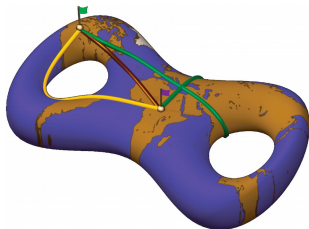
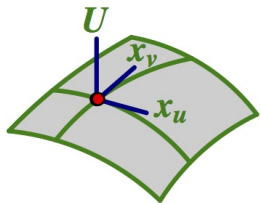
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$$= E \left(\frac{du}{dt}\right)^2 + 2F \frac{du}{dt} \frac{dv}{dt} + G \left(\frac{dv}{dt}\right)^2$$

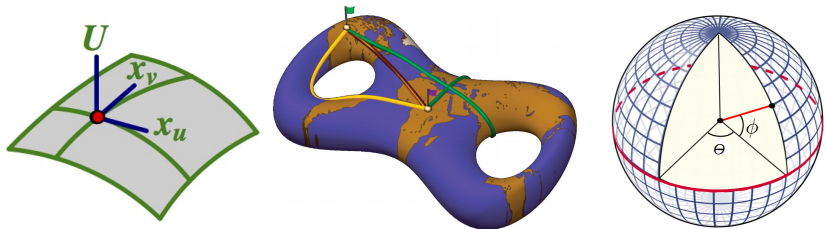
- E, F, G play important roles in many intrinsic properties of a surface like length, area and angles
- Example 1: $\mathbf{x}(u, v) = (u, v, 0)$

First Fundamental Form $E = \vec{x}_u \cdot \vec{x}_u$, $F = \vec{x}_u \cdot \vec{x}_v$, $G = \vec{x}_v \cdot \vec{x}_v$



- Matrix representation: $g_{ij} = \begin{bmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{bmatrix} = \begin{bmatrix} E & F \\ F & G \end{bmatrix}$
- g_{ij} determines dot products of tangent vectors

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$$\left(\frac{ds}{dt}\right)^2 = E\left(\frac{du}{dt}\right)^2 + 2F\frac{du}{dt}\frac{dv}{dt} + G\left(\frac{dv}{dt}\right)^2$$

$$ds^2 = g_{11} du^1 du^1 + g_{12} du^1 du^2 + g_{21} du^2 du^1 + g_{22} du^2 du^2 = \sum_{i,j} g_{ij} du^i du^j$$



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- g_{ij} determines dot products of tangent vectors \vec{w}_1, \vec{w}_2 in T_pM

$\{\vec{x}_u, \vec{x}_v\}$ is a basis: $\vec{w}_1 = a\vec{x}_u + b\vec{x}_v$, $\vec{w}_2 = c\vec{x}_u + d\vec{x}_v$

$$\vec{w}_1 \cdot \vec{w}_2 \stackrel{\text{foil}}{=}$$

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$$\begin{aligned} \vec{w}_1 \cdot \vec{w}_2 &\stackrel{\text{foil}}{=} ac\vec{x}_U \cdot \vec{x}_U + (ad + bc)\vec{x}_U \cdot \vec{x}_V + bd\vec{x}_V \cdot \vec{x}_V \\ &= acE + (ad + bc)F + bdG \end{aligned}$$

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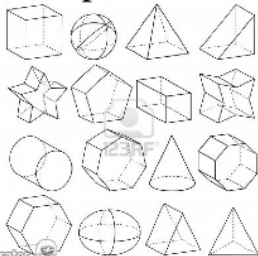
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E, F, G play important roles in many intrinsic properties of a surface like length $(\frac{ds}{dt})^2$, area (det) and angles (above)

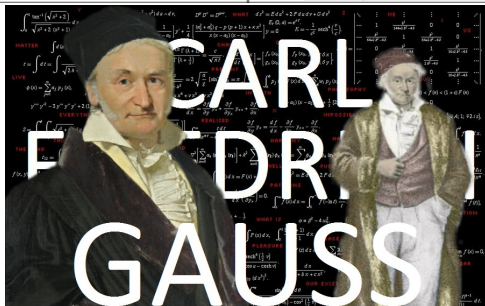
Expectation



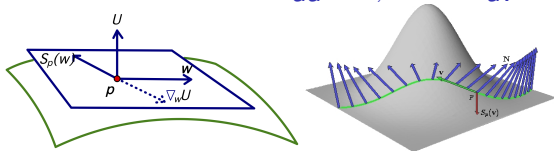
ImageGenerator

Reality

$$\begin{aligned}g_{ij}^x &= g \left(\frac{\partial}{\partial x^i}, \frac{\partial}{\partial x^j} \right) \\ &= g \left(\sum_{k=1}^n \frac{\partial y^k}{\partial x^i} \frac{\partial}{\partial y^k}, \sum_{l=1}^n \frac{\partial y^l}{\partial x^j} \frac{\partial}{\partial y^l} \right) \\ &= \sum_{k,l=1}^n \frac{\partial y^k}{\partial x^i} \frac{\partial y^l}{\partial x^j} g \left(\frac{\partial}{\partial y^k}, \frac{\partial}{\partial y^l} \right) \\ &= \sum_{k,l=1}^n \frac{\partial y^k}{\partial x^i} \frac{\partial y^l}{\partial x^j} g_{kl}^y\end{aligned}$$



2nd Fundamental Form $l = \vec{x}_{UU} \cdot U$, $m = \vec{x}_{UV} \cdot U$, $n = \vec{x}_{VV} \cdot U$

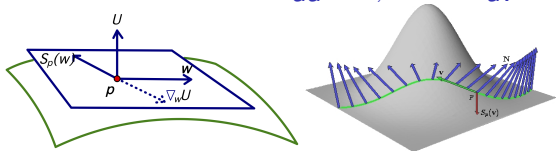


2nd picture: The Center of Population of the United States

<http://www.ams.org/publicoutreach/feature-column/fcarc-population-center>

- curve: κ , τ rate of change of unit vector fields T & B ($\therefore N$).
- surface: U unit vector field. Whole plane of directions—rates of change of U are measured, not numerically, but by a linear operator called the shape operator, which captures the bending of a surface.

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- $S_p(\vec{w}) = -\nabla_{\vec{w}} U$
- $S(\vec{x}_u) \cdot \vec{x}_u = \vec{x}_{uu} \cdot U = l$, $S(\vec{x}_u) \cdot \vec{x}_v = \vec{x}_{uv} \cdot U = m$,
 $S(\vec{x}_v) \cdot \vec{x}_v = \vec{x}_{vv} \cdot U = n$
- eigenvalues of the shape operator: max and min normal curvature at p , called the principal curvatures κ_1 and κ_2