

Constant Curvature 1 Surfaces and Orbifolds

$$\text{Gauss Curvature } K = \kappa_1 \kappa_2 = \frac{In-m^2}{EG-F^2}$$

[http://homepage.math.uiowa.edu/~wseaman/
DGImage53100.htm#Theorema%20Egregium1](http://homepage.math.uiowa.edu/~wseaman/DGImage53100.htm#Theorema%20Egregium1)

Walter Seaman

Gauss-Bonnet (compact smooth orientable, no boundary)

$$\int \int K dA = 2\pi\chi$$

$$K = \kappa_1 \kappa_2 = \frac{In-m^2}{EG-F^2}$$

dA =area

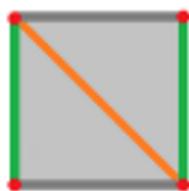
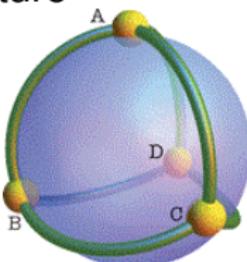
χ =Euler characteristic = Vertices - Edges + Faces

$$\int \int K dA$$

geom (K depends on shape)
curvature

$$2\pi\chi$$

topological (shape invariant)
combinatorics (counting)



- Triangulate with F geodesic triangular faces $\Delta_1, \dots, \Delta_F$
- Count V vertices and E edges.



http://cdn.sansimera.gr/media/photos/main/Pierre_Ossian_Bonnet.jpg, **Impossiball**,

Portrait by S. Bendixen 1828

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 $EF =$

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- Triangle has 3 edges. Each edge lies between two faces so $EF = 3F = E2$, i.e. $E = \frac{3}{2}F$.

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- Let $\alpha_i, \beta_i, \gamma_i$ be the angles of Δ_i
total Gaussian K = $\int \int K dA$ = total angle defect of $\sum \Delta_i$
 $= \sum_i (\alpha_i + \beta_i + \gamma_i - \pi) =$

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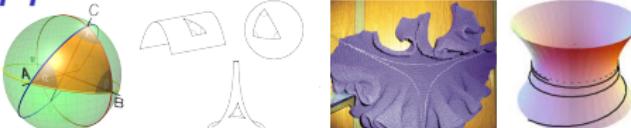


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- At each vertex V , the sum of the angles is 2π , so all the angles sum to $2\pi V$:
 $\iint K dA = 2\pi V - F\pi = 2\pi(V - \frac{F}{2}) = 2\pi\chi$

Applications of Gauss-Bonnet



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$$\bullet \int_{geod\Delta} \int K dA = (\alpha + \beta + \gamma - \pi)$$

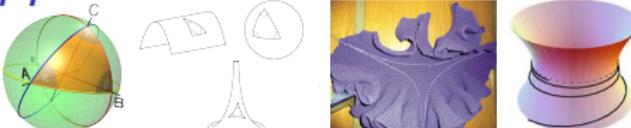
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- $\int \int_{\text{geod } \Delta} K dA = (\alpha + \beta + \gamma - \pi)$
- $\int \kappa_g ds + \int \int_S K dA = 2\pi\chi$

Applications of Gauss-Bonnet



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- $\int \int_{geod\Delta} K dA = (\alpha + \beta + \gamma - \pi)$
- $\int_{\partial S} \kappa_g ds + \int \int_S K dA = 2\pi\chi$
- S topologically a cylinder, but with $K < 0$. Then S has at most one simple closed geodesic.

Applications of Gauss-Bonnet



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- S that is not topologically a sphere is smooth, orientable, compact and no boundary then \exists points where $K > 0, K < 0$ and $K = 0$.

Applications of Gauss-Bonnet



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point p furthest from the origin $K > 0$

Applications of Gauss-Bonnet

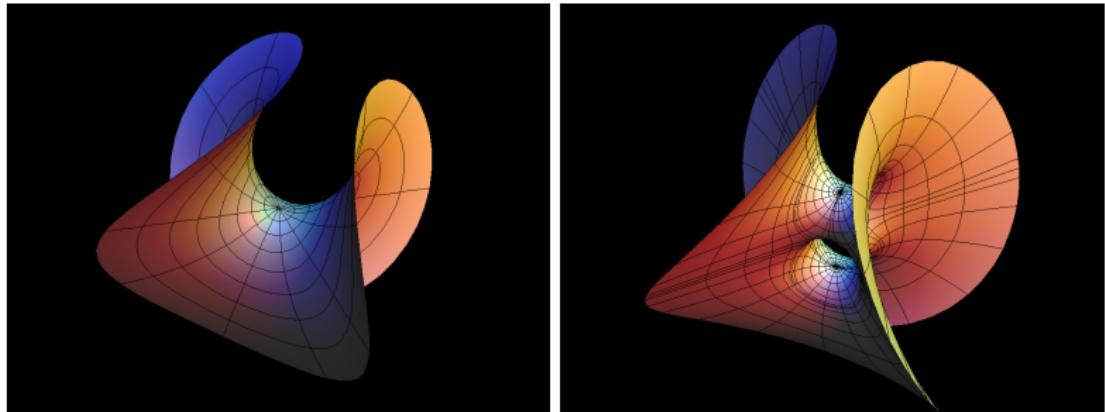


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- $\int \int K dA = 2\pi\chi = 2\pi(2 - 2g) < 0$, where g genus, $\#$ holes

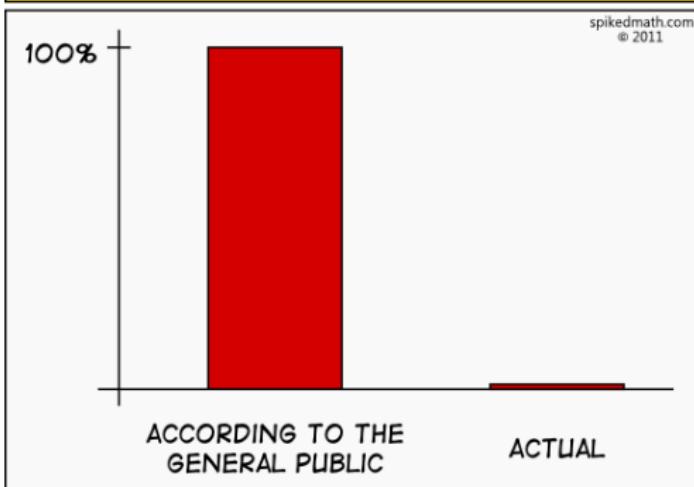
adding a hole changes the total curvature by -4π

Example: add a handle to Enneper's surface -4π to form
Chen-Gackstatter surface -8π

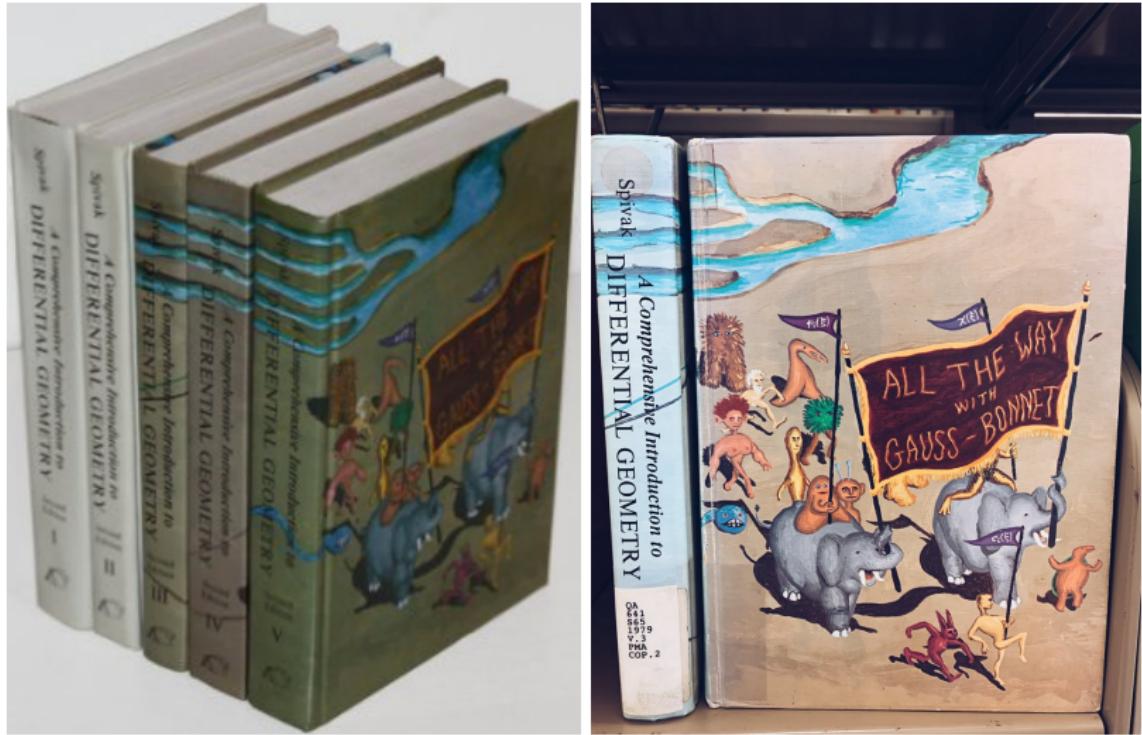


http://virtualmathmuseum.org/Surface/enneper/i/enneper2_polar.png, http://virtualmathmuseum.org/Surface/chen_gackstatter/i/chen_gackstatter_2-fold_88690.png

% OF MATHEMATICIANS WHO ARE ECCENTRIC



- Gauss published a special case of Gauss-Bonnet
$$\int \int_{geod\Delta} K dA = (\alpha + \beta + \gamma - \pi)$$
- Bonnet introduced the concepts of geodesic curvature and torsion, and published a more general version of Gauss-Bonnet



Michael Spivak *A Comprehensive Introduction to Differential Geometry*, Volume 5 cover

Surfaces Not in \mathbb{R}^3 : Klein's Beer



Futurama: The Route of All Evil

Brioschi's K in higherdimcurvatures.mw and $F = 0$ formula

$$\frac{1}{(EG-F^2)^2} \left(\begin{vmatrix} -\frac{E_{vv}}{2} + F_{uv} - \frac{G_{uu}}{2} & \frac{E_u}{2} & F_u - \frac{E_v}{2} \\ F_v - \frac{G_u}{2} & E & F \\ \frac{G_v}{2} & F & G \end{vmatrix} - \begin{vmatrix} 0 & \frac{E_v}{2} & \frac{G_u}{2} \\ \frac{E_v}{2} & E & F \\ \frac{G_u}{2} & F & G \end{vmatrix} \right)$$

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