

Romberg Integration

Recursive Composite Trapezoid Rules with Richardson Extrapolation

Maple Code

```
1 Romberg := proc(f,a,b,n)
2   local R,i,j,k,h,s;
3   h := evalf(b-a);
4   R[0,0] := 0.5*h*(f(a)+f(b));
5   for i to n do
6     h := 0.5*h;
7     s := 0.0;
8     for k to 2^i-1 by 2 do
9       s := s + f(a+k*h)
10      end do;
11    R[i,0] := 0.5*R[i-1,0] + s*h;
12    for j to i do
13      R[i,j] := R[i,j-1] + (R[i,j-1]-R[i-1,j-1])/(4.^j-1.);
14    end do;
15  end do;
16  return(R);
17 end proc;
```

Python Code

```
1 def romberg(f,a,b,n):
2     """Romberg Integration :
3     int (f(t), t=a..b) with n steps"""
4     r=[] # the list must be defined before elements can be added
5     h = (b-a)
6     # Insert R[0,0]
7     r.append([(h/2.0)*(f(a)+f(b))])
8     for i in range(1,n+1):
9         h = h/2.
10        sum = 0
11        for k in range(1,2**i,2):
12            sum = sum + f(a+k*h)
13
14        # Begin building the next row with R[i,0]
15        rowi = [0.5*r[i-1][0] + sum*h]
16        # Now calculate the rest of the row
17        for j in range(1,i+1):
18            rij = rowi[j-1] + (rowi[j-1]-r[i-1][j-1])/(4.**j-1.)
19            # Add R[i,j] to rowi
20            rowi.append(rij)
21
22        # Add R[i,j] to r
23        r.append(rowi)
24
25    return r
```